



PART-TIME TEACHER OF COMPUTER SCIENCE

VALLEY PARK SCHOOL

JOB DESCRIPTION	
Job Title	Part Time Teacher of Computer Science
Grade	MPS/UPR
School / Department	Valley Park School
Base	Valley Park School
Hours	2 days per week (0.4 contract)
Reports to	Head of Department
Accountable to	Deputy Headteacher

Job Summary

The role of Teacher of Computer Science is for a committed and motivated professional who would like to work in a school that provides a wealth of opportunities for both its pupils and staff, along with wanting to be part of a family-friendly, team-based workforce.

This post would be suitable for either an experienced teacher or a newly qualified teacher. We are looking for talented teachers.

We would like an enthusiastic, dedicated and ambitious team player to join us, who has a passion for teaching Computer Science.

Key Working Relationships

- Collaborate with the Computer Science department and other staff where appropriate.

Key Responsibilities

- Communicate with parents, carers and other stakeholders about pupil progress in Computer Science.
- To plan and deliver lessons to Key Stages 3, 4 and 5 where appropriate.
- To fulfil the Government Teachers' Standards.

Safeguarding

As a VIAT employee you will commit to safeguarding and promoting the welfare of children and young people.

Equality and diversity

The Trust expects every employee to take responsibility for promoting a culture that values and respects difference.

Statement

The list of duties in this job description should not be regarded as exclusive or exhaustive. There will be other duties and requirements associated with your job, and, in addition, as a term of your employment you may be required to undertake various other duties as may reasonably be required.

PERSON SPECIFICATION		
AREA	ESSENTIAL	DESIRABLE
Qualifications	• A good honours degree in Computer Science or a related subject. • Qualified Teacher Status	• Evidence of further study in Computer Science or a related subject.
Experience	• Experience of teaching Computer Science in a secondary school setting to GCSE/level 2. • Experience of successful outcomes at GCSE/Level 2.	• Experience of teaching Computer Science, with successful outcomes, in a secondary school setting to KS5.
Knowledge	• A good up to date working knowledge and an understanding of a range of pedagogical and behaviour management strategies. • An understanding of the Computer Science curriculum and range of approaches that can be used for assessment. • An understanding of how to personalize provision to meet the learning needs of the full range of pupils. • An awareness of current legal requirements regarding the safeguarding of children. • An understanding of how data can be used to improve outcomes.	
Skills	• Be able to plan and teach challenging and well-organised lessons. • Be able to use a range of teaching strategies and resources. • An ability to provide constructive feedback to pupils on how to improve their attainment. • The ability to implement a clear framework for classroom discipline. • The desire to work as a team member.	
Attributes	• High expectations of pupils and a commitment to ensure they can achieve their full potential. • Positive values, attributes and high standards of professional behaviour. • Up to date knowledge and understanding of the professional duties of teacher. • The ability to communicate effectively with children, young people, colleagues, parents and carers.	

	• A commitment to improving practice through appropriate professional development. • The desire to act upon advice and feedback and be open to coaching and mentoring.	
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